



# Photovore

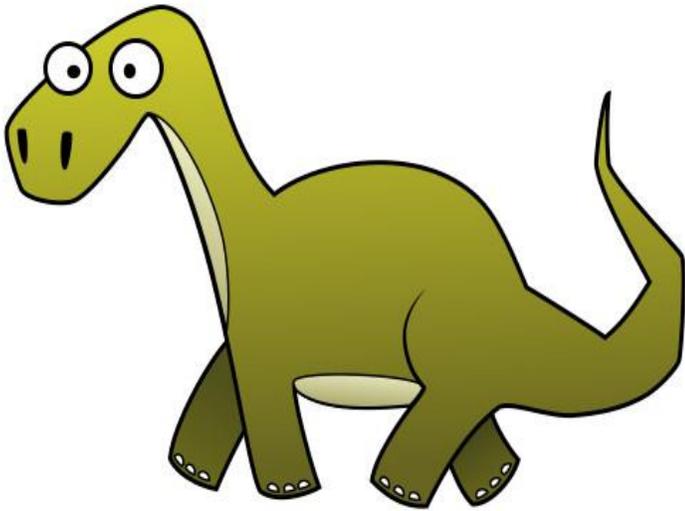
Spring 2026

# Overview

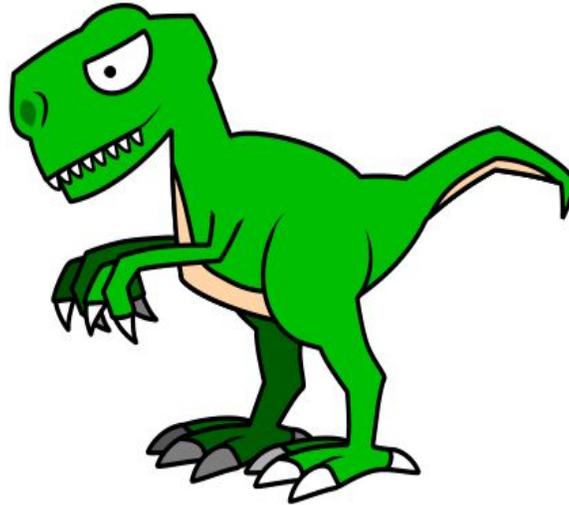
- Photovore Lab
- What is Electricity
  - Voltage
  - Current
- Basic Components
  - Wires
  - Resistors
- Photovore Circuit
  - Voltage Divider
  - Breadboards

# The Lab

- Herbivore



- Carnivore

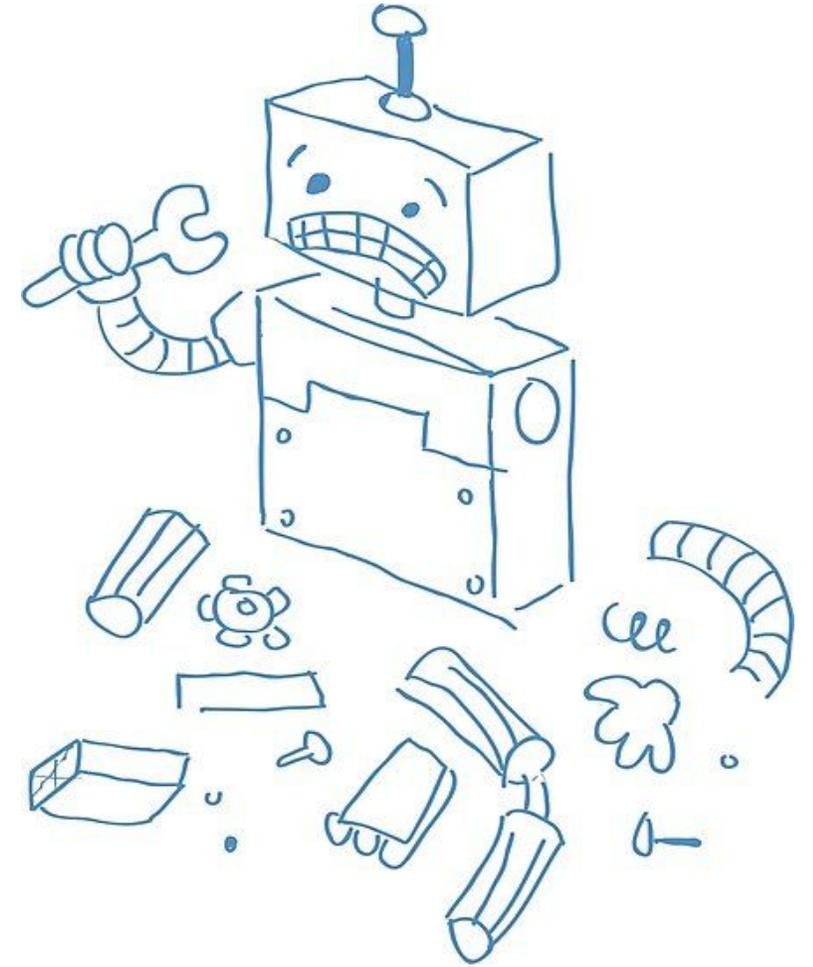


- Photovore?



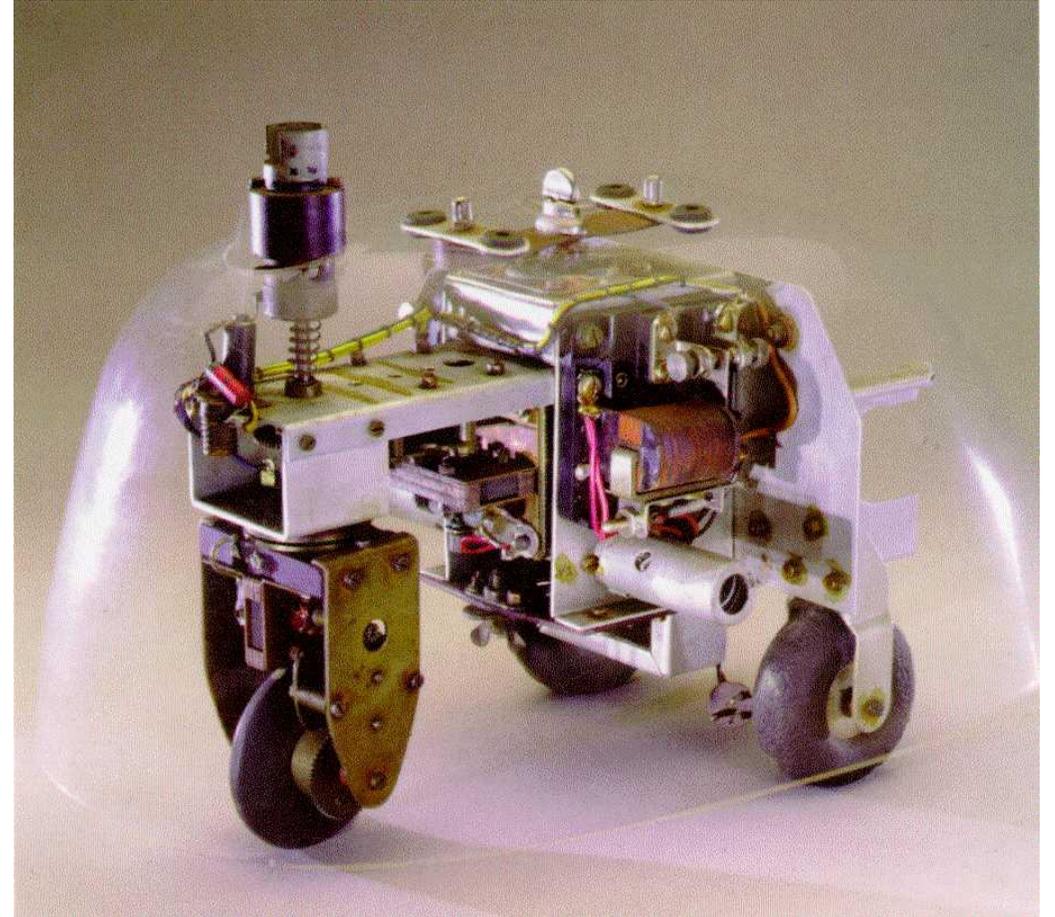
# Lab Objectives

- Learn about sensors!
- Make a circuit with sensors!
- Make your robot sense light!
- Make your robot drive to the light!
- Make your robot eat the light!
  - but be careful...



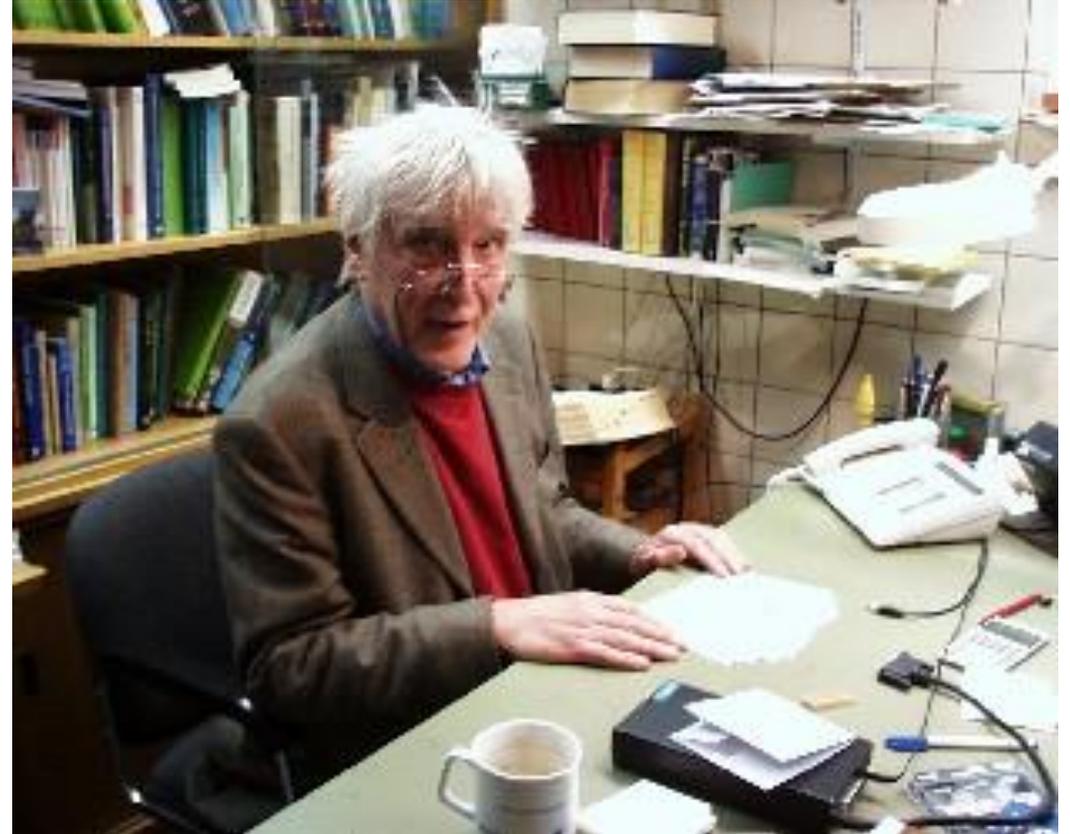
# History

- A photovore is a robot that is attracted to light.
- Grey Walter created the “turtle” robots in 1948 – they were among the first photovores.



# History

Braitenberg published a paper (1984) on a simple method of controlling a photovore.



# Braitenberg Vehicles

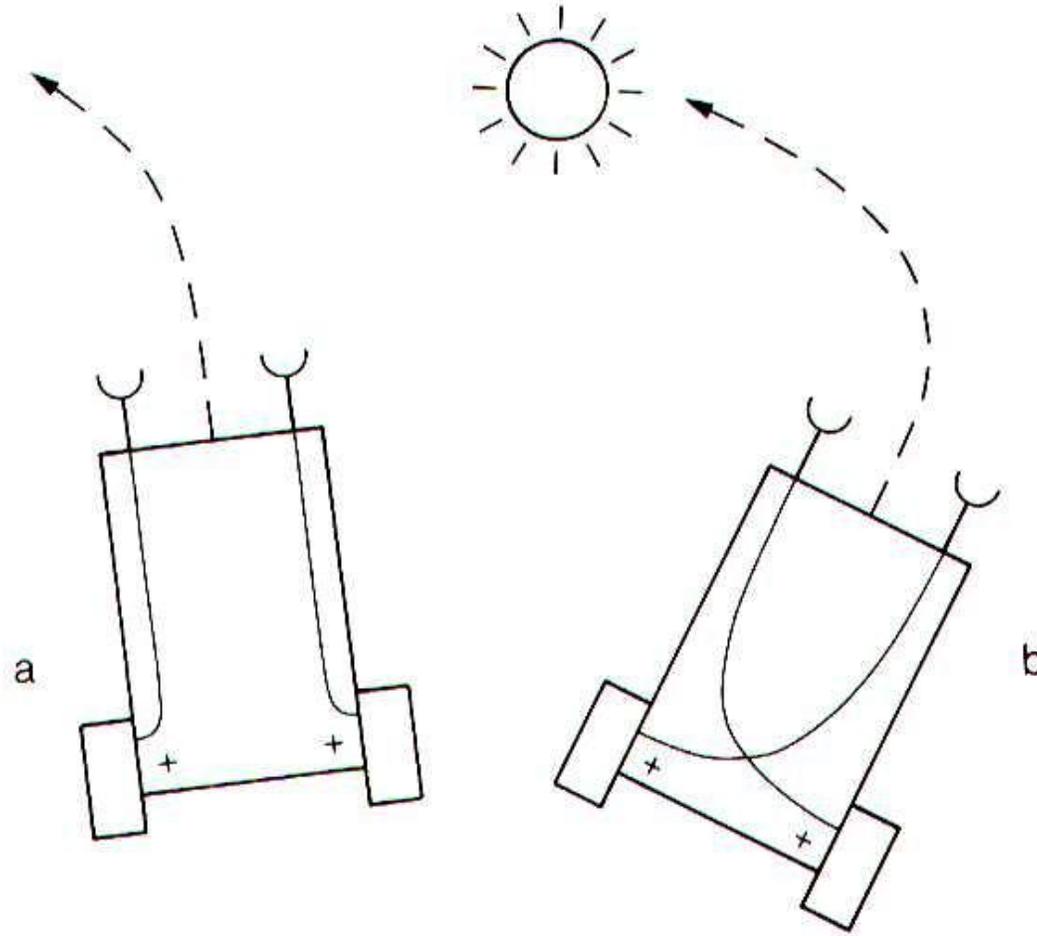


Figure 3

Vehicles 2a and 2b in the vicinity of a source (circle with rays emanating from it). Vehicle 2b orients toward the source, 2a away from it.

# The Challenge

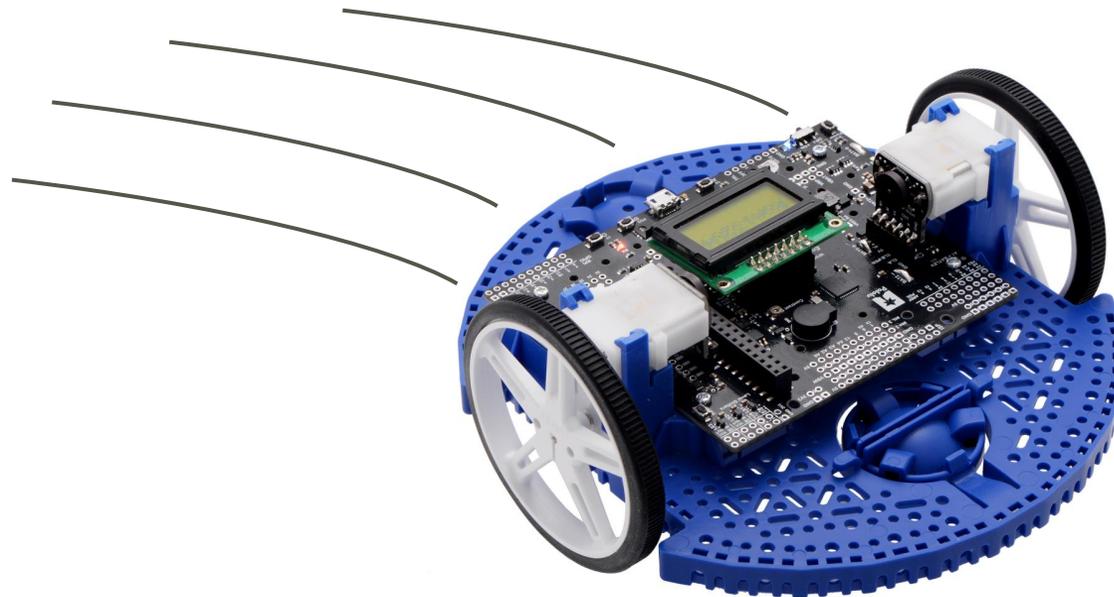
- Your task – to create a photovore.
- Your robot should be able to find the light as long as your robot is within 10(ish) feet of the light.
- After that, your sensors just can't tell the light from room light.
  - Or can they...
- Once you've found it, drive towards it!
- "Completeness" is being able to drive from any starting position to the light.
- You don't have to gracefully stop, try to though.
- You can't just wander around until you find it.



# Circuits

# Why Circuits

- The Romi's main chip can't measure light on its own
- We need to use circuits to convert light into something it can understand.



**WRONG  
WAY**

# What is Electricity

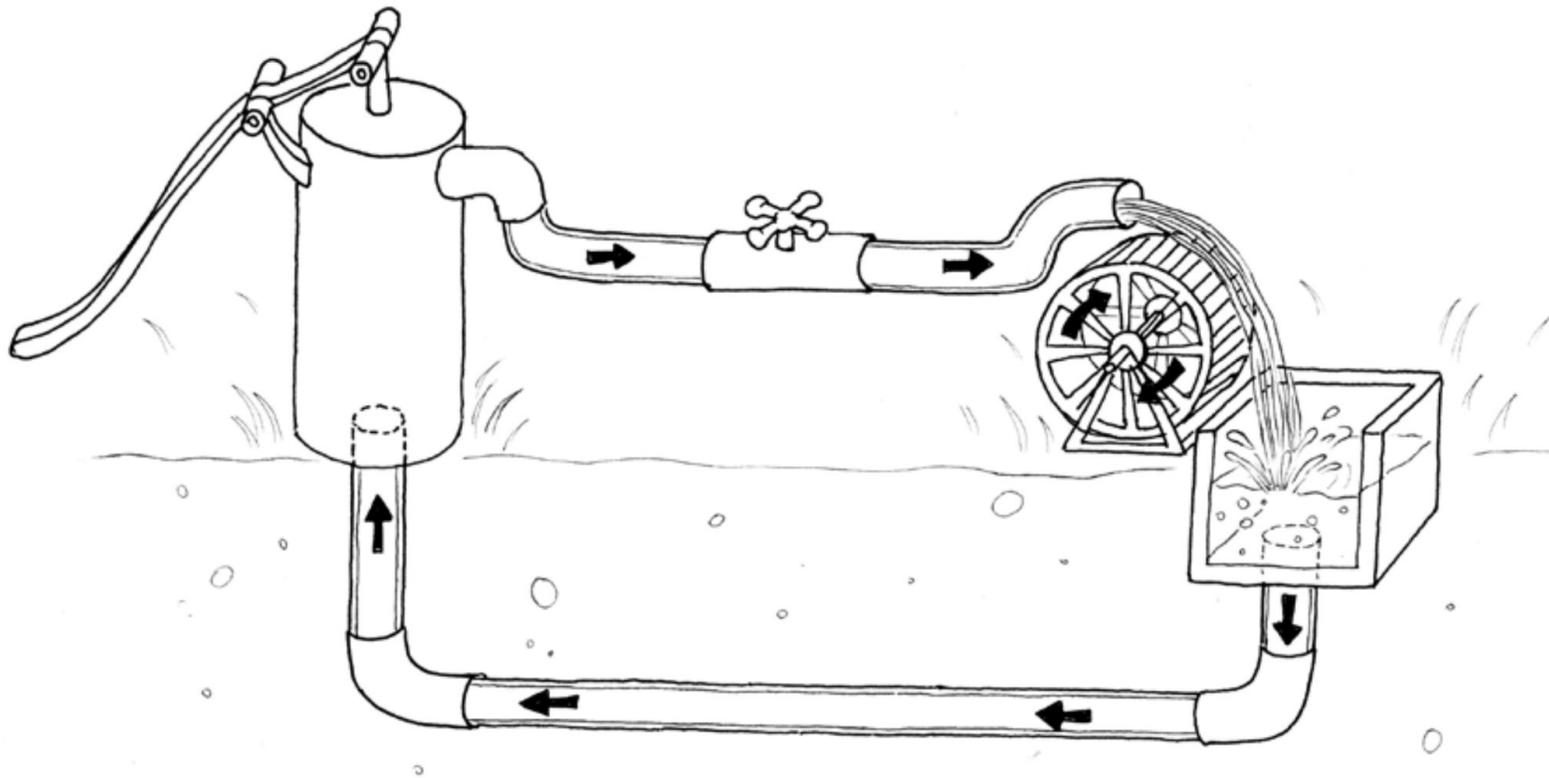
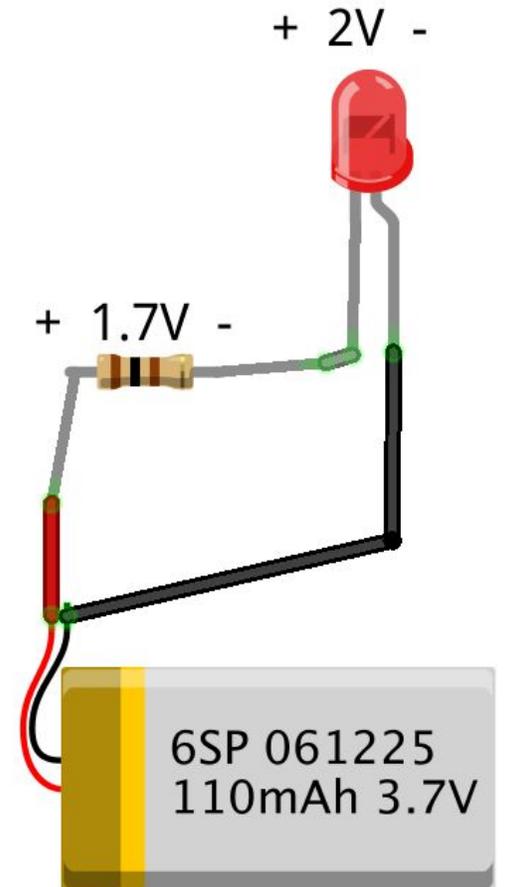
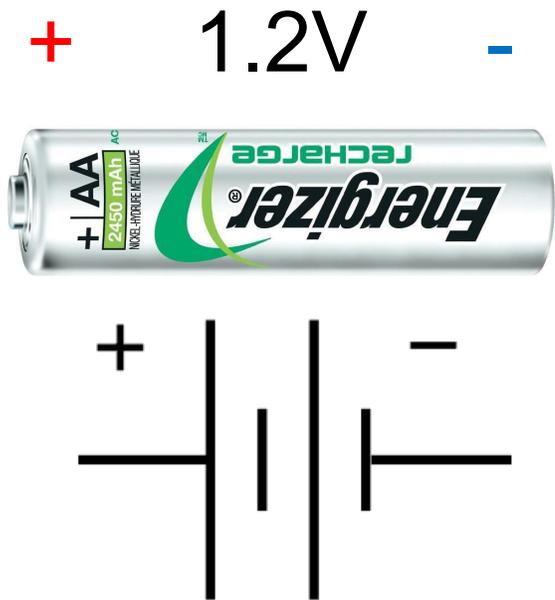


Image Credit: "Getting Started with Arduino" by Massimo Banzi

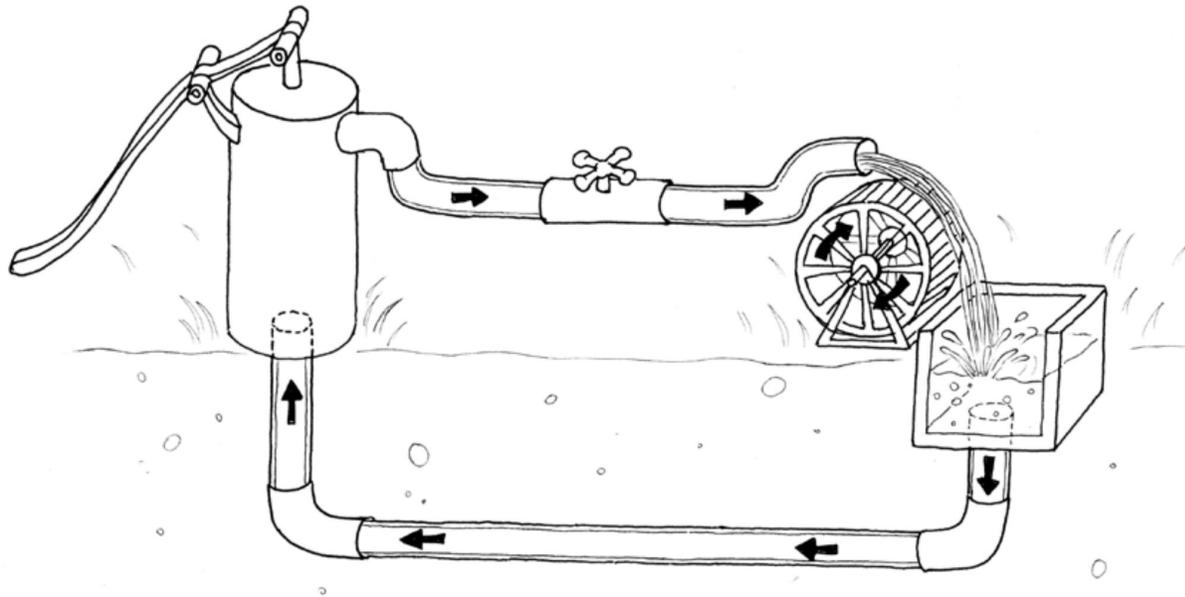
# Voltage

- Voltage: Difference in electrical potential energy
  - Units: Volts



# Candy Question!

- What is voltage in the water analogy?
- What are the units of voltage?
  - Bonus if you can break it down into basic SI units!



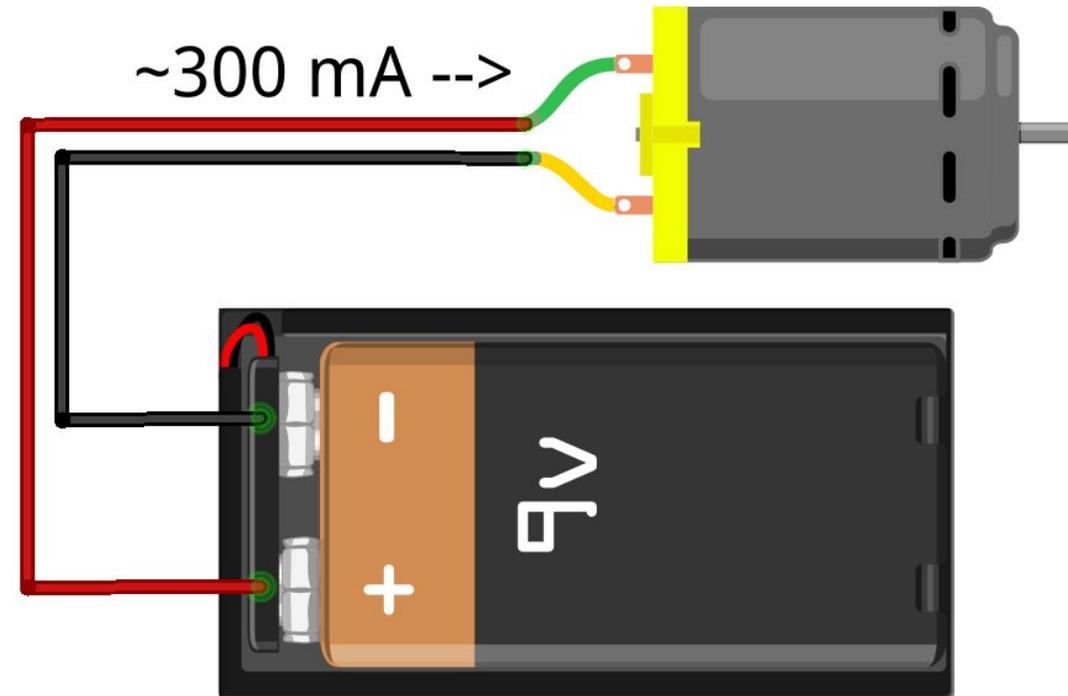
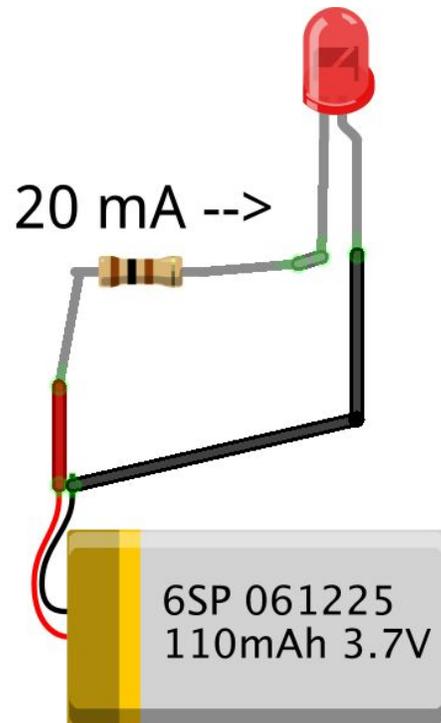
# Answer:

- In the water analogy, the difference of potential energy of the water is the voltage.
  - For example, the decrease of energy as the water falls down from the tower, across the waterwheel, to a lower altitude would be like a decrease in voltage.
- Units:  $\text{kg} * \text{meter}^2 / (\text{s}^3 \text{ A})$

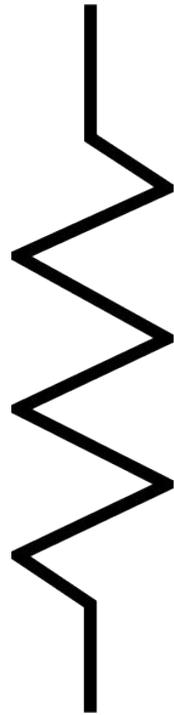


# Current

- Current: rate of flow of electrical charge
  - Units: Amps (Coulomb/second) (1000 mA = 1 A)



# Resistors

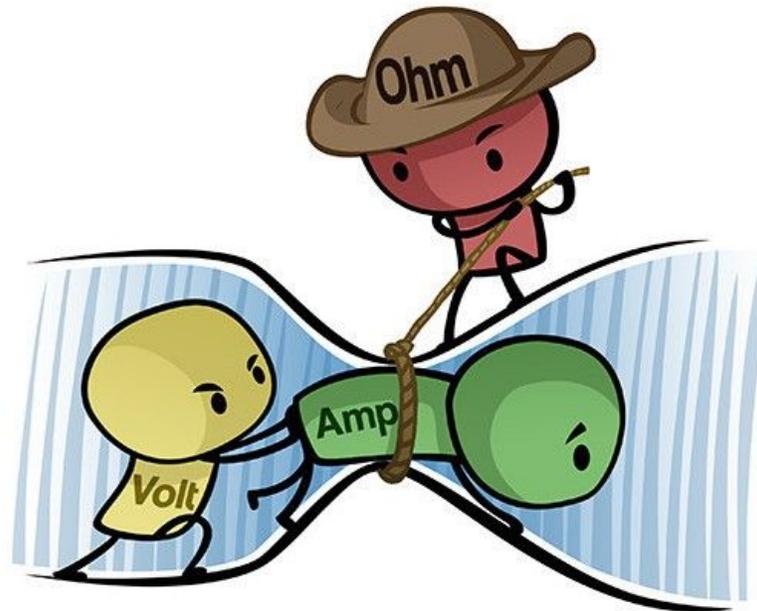


- Resist flow of electricity
- Colored bands describe the resistor's value
- Large values = Closer to an open circuit (air)
- Small values = Closer to a short circuit (wire)
- Units: Ohms

# Review: Candy Question

Why does this cartoon make any sense at all?

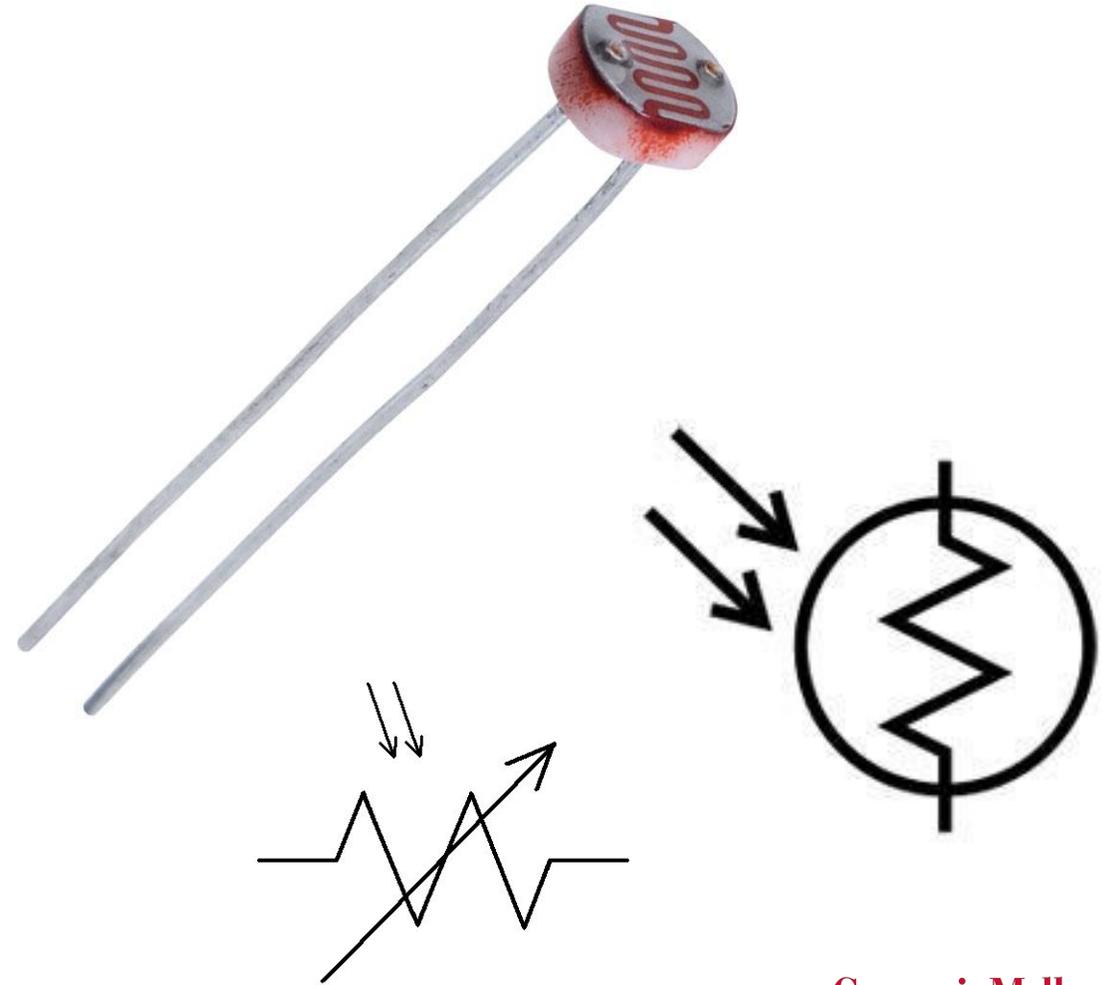
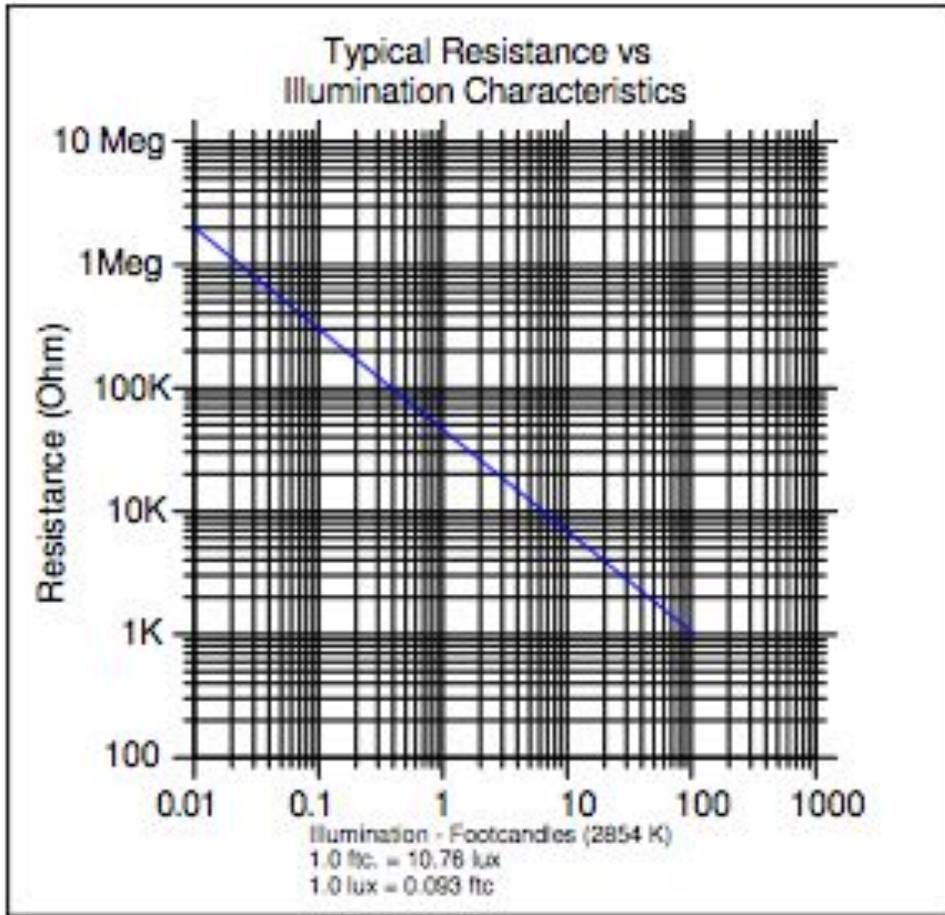
IE, how does this relate to voltage, current, and resistance?



# Photoresistor

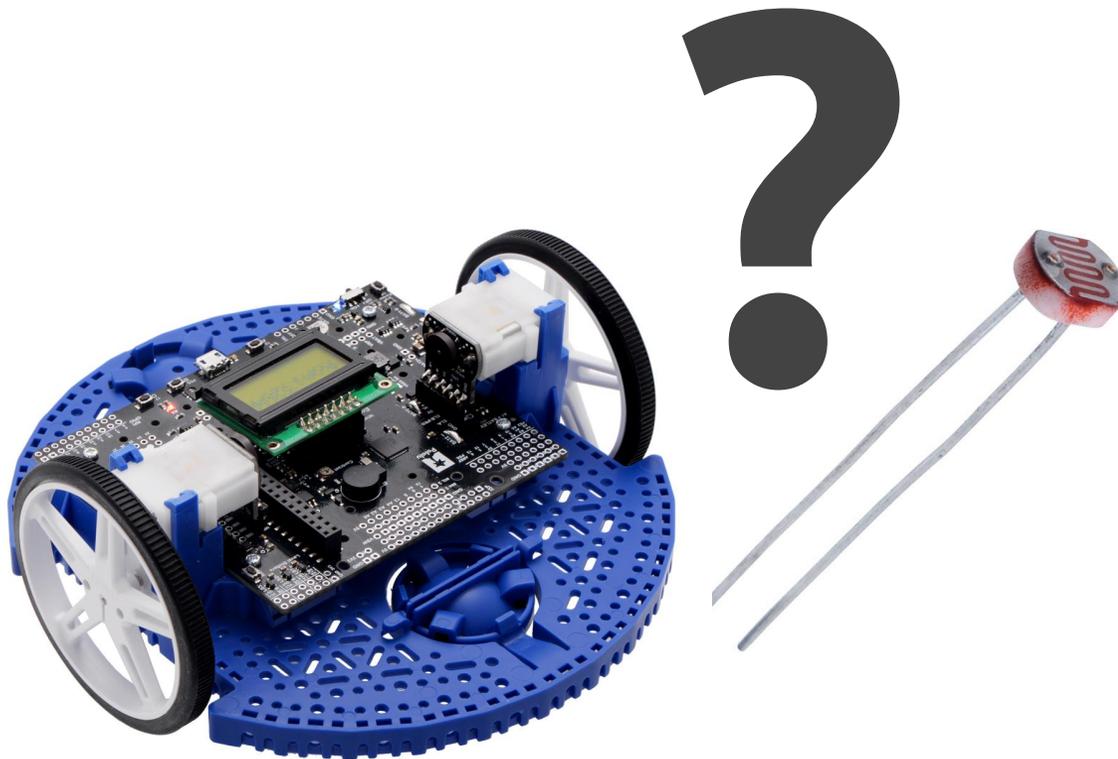
But none of this helps us measure light...

# Photoresistor



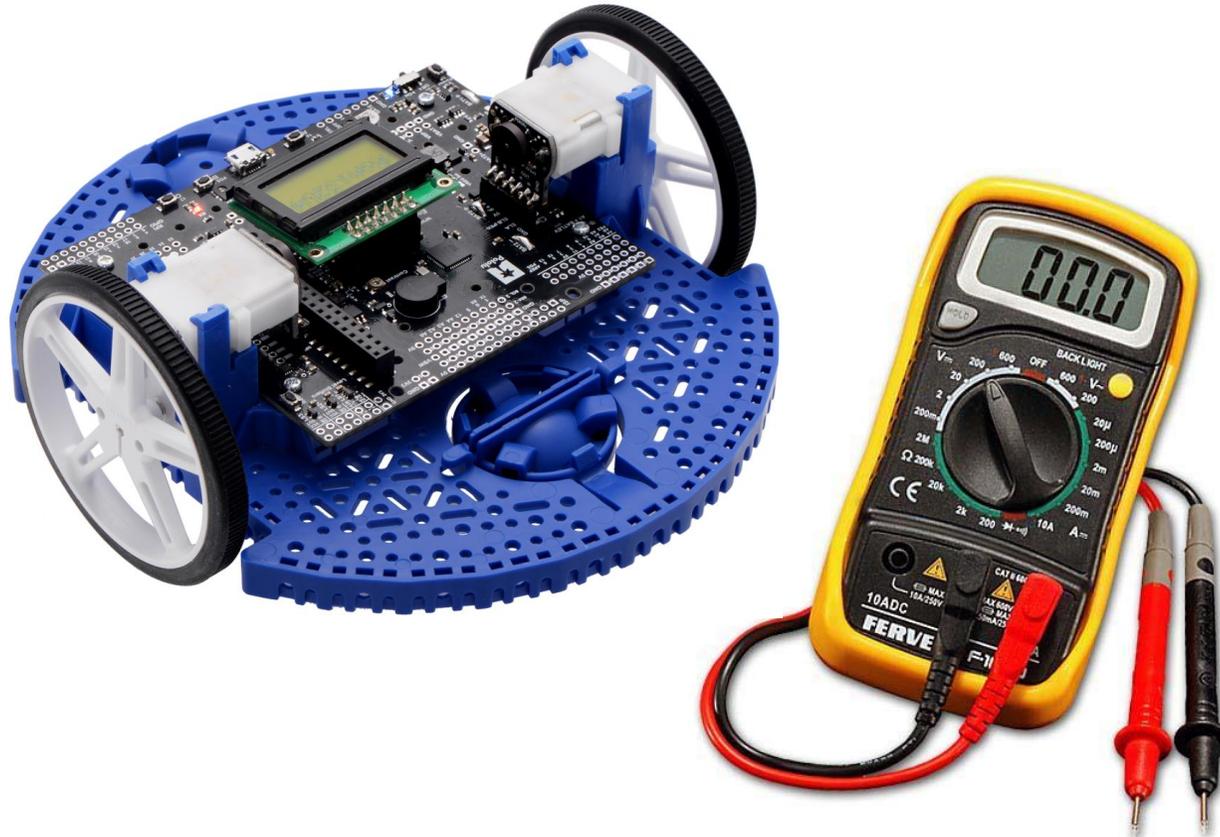
# Photoresistor

- Great! a part that changes its resistance based on light!
- **BUT** the romi can't measure resistance directly



# Voltage Measurement

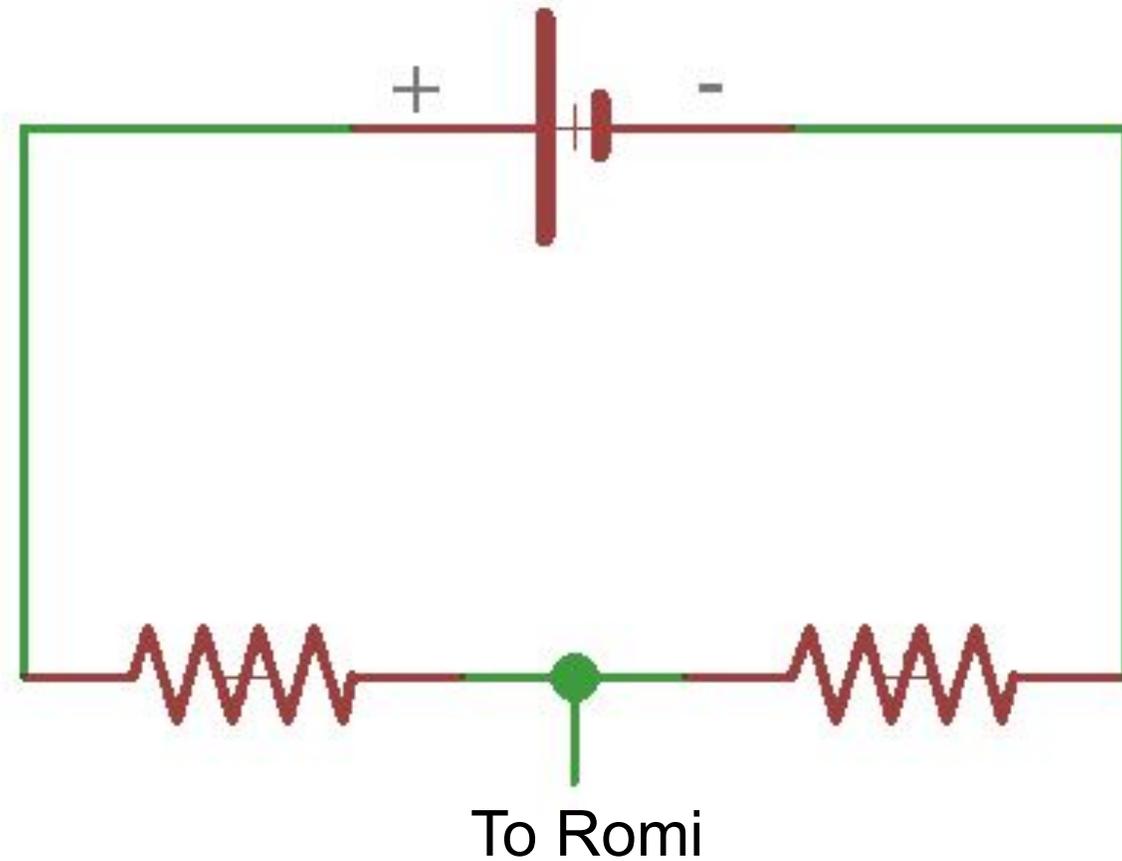
- So what can the Romi Measure?... VOLTAGE!
  - Well, mostly... can only measure voltage from 0V-5V



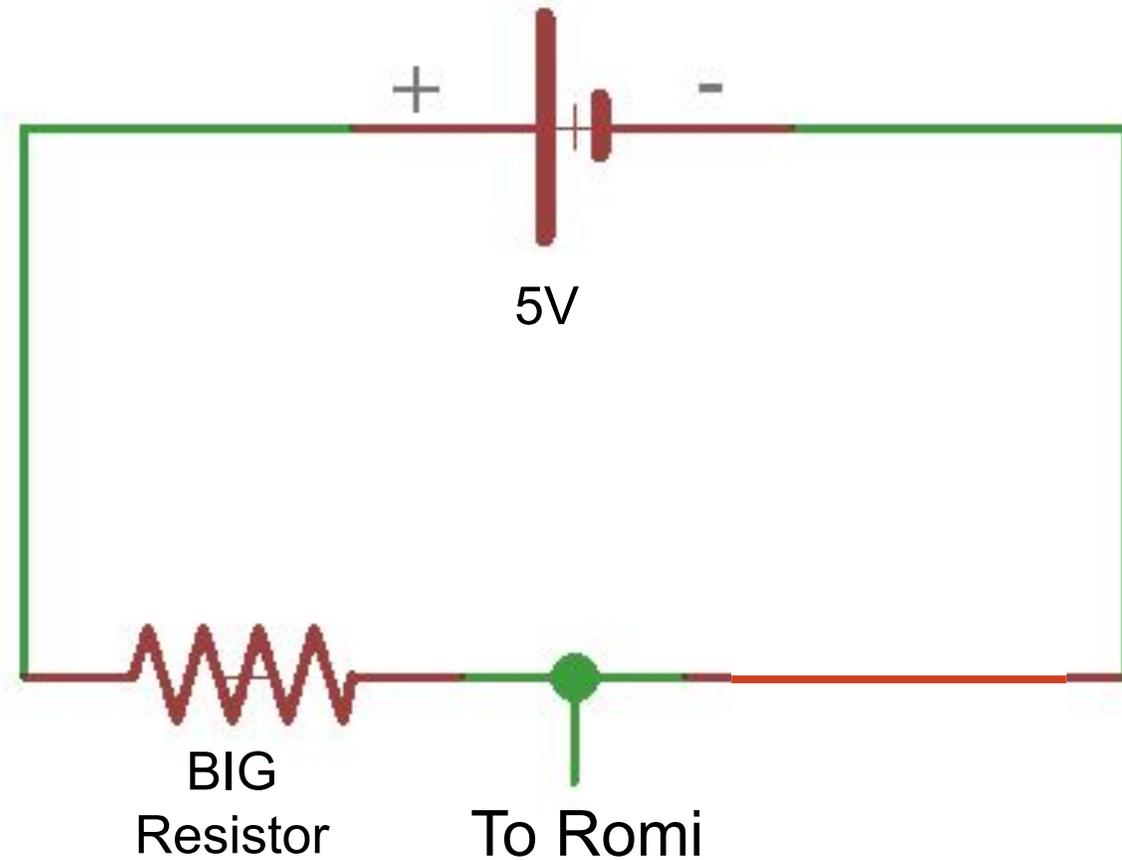
# Voltage Divider

- We can use a voltage divider circuit to convert resistance changes into voltage changes that the Romi can read

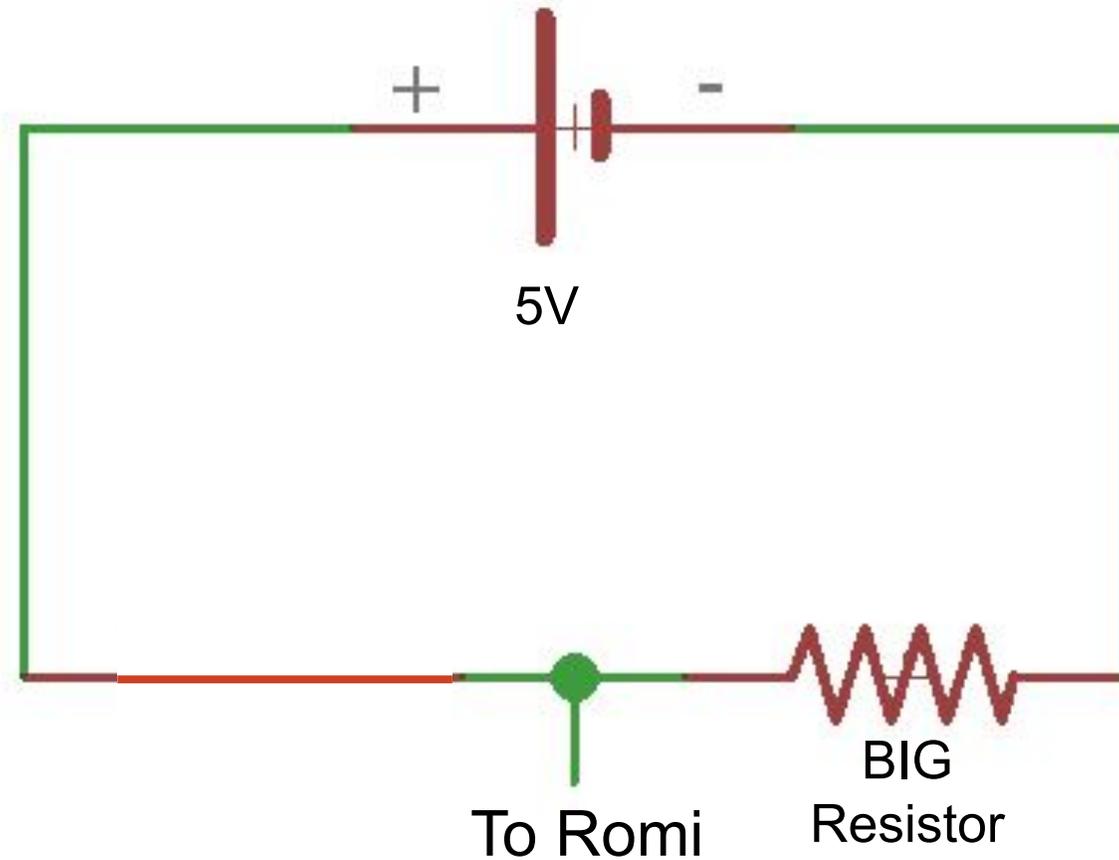
# Voltage Divider



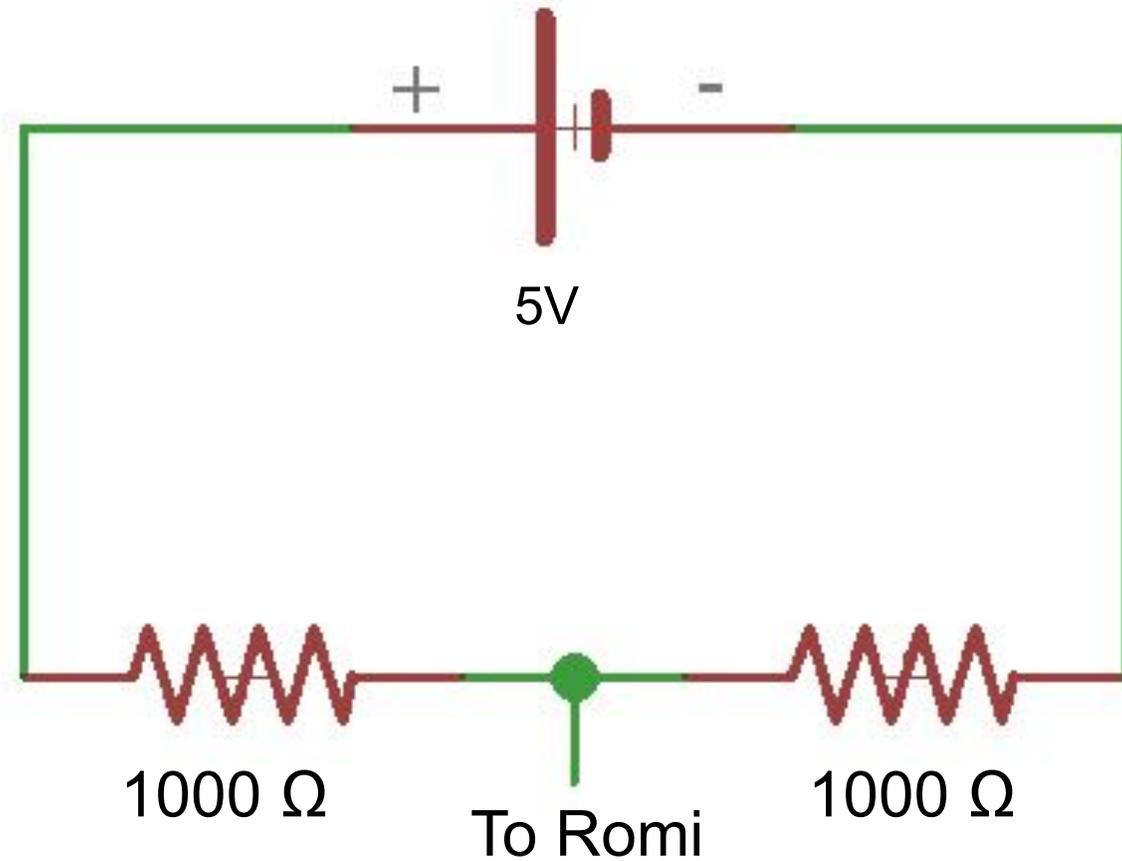
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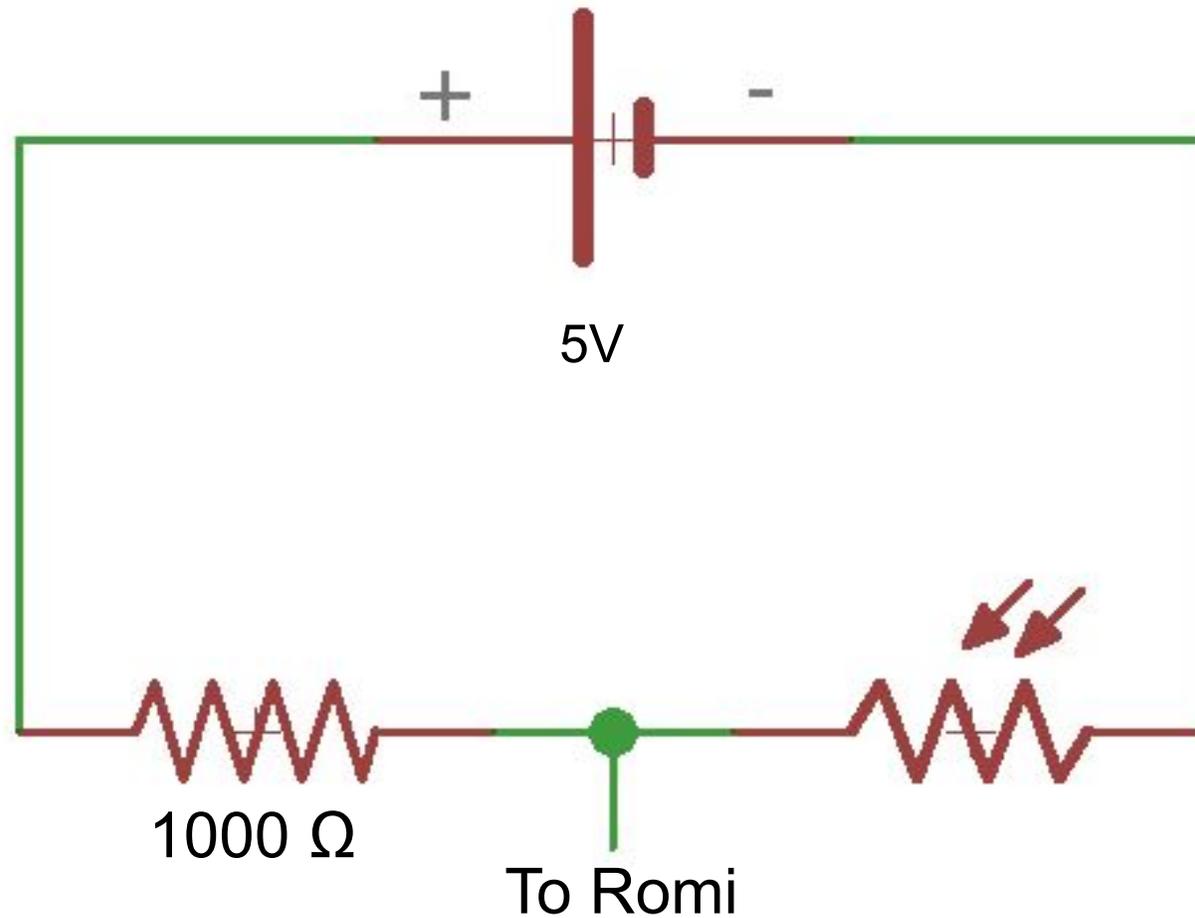
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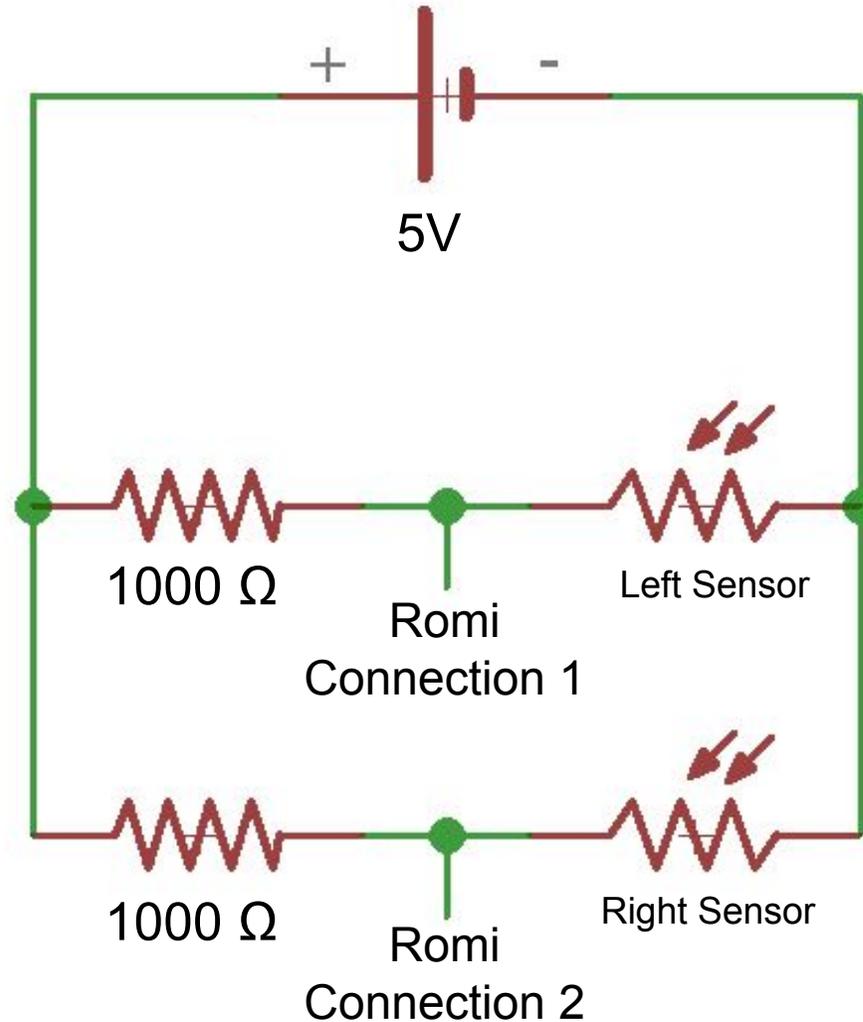
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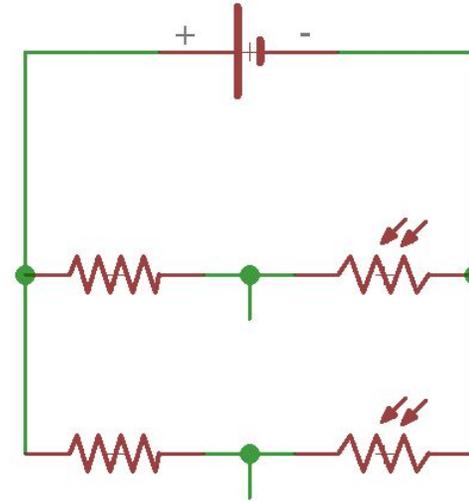


# Full Romi Circuit

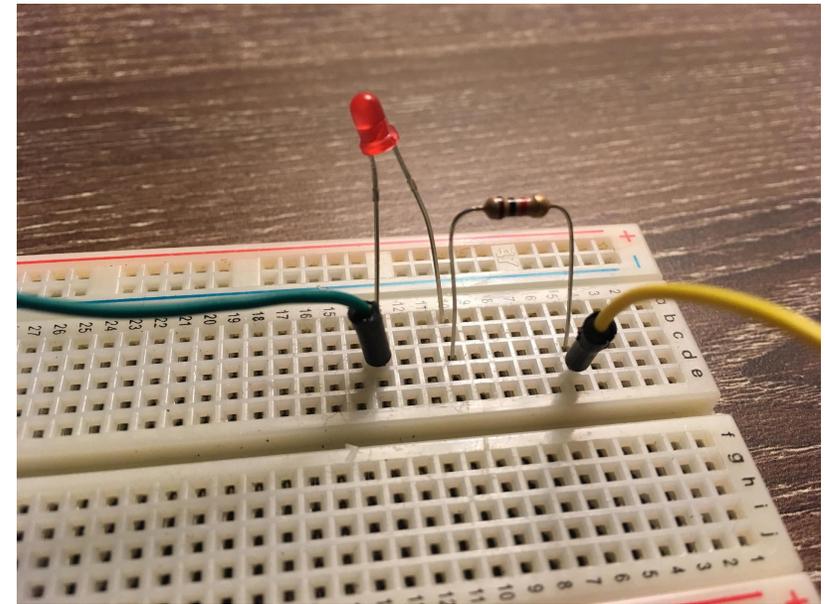
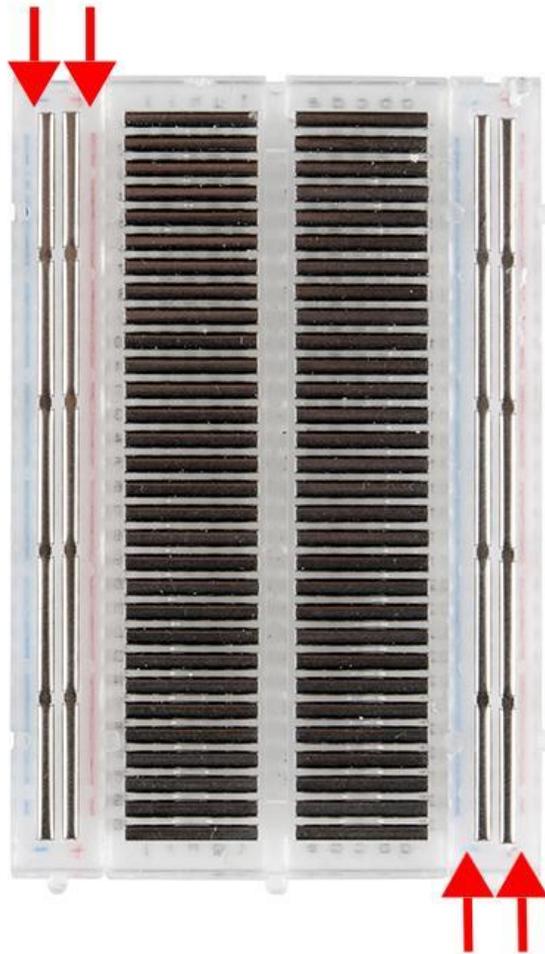
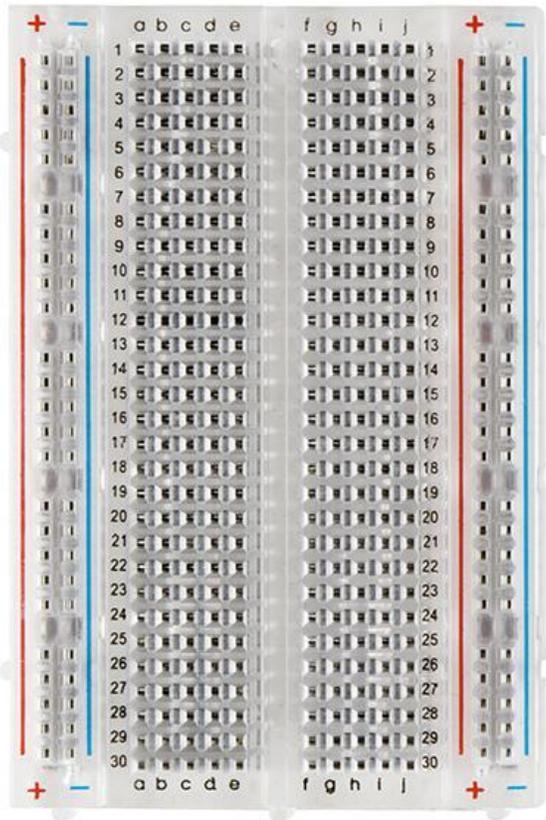


# Circuit

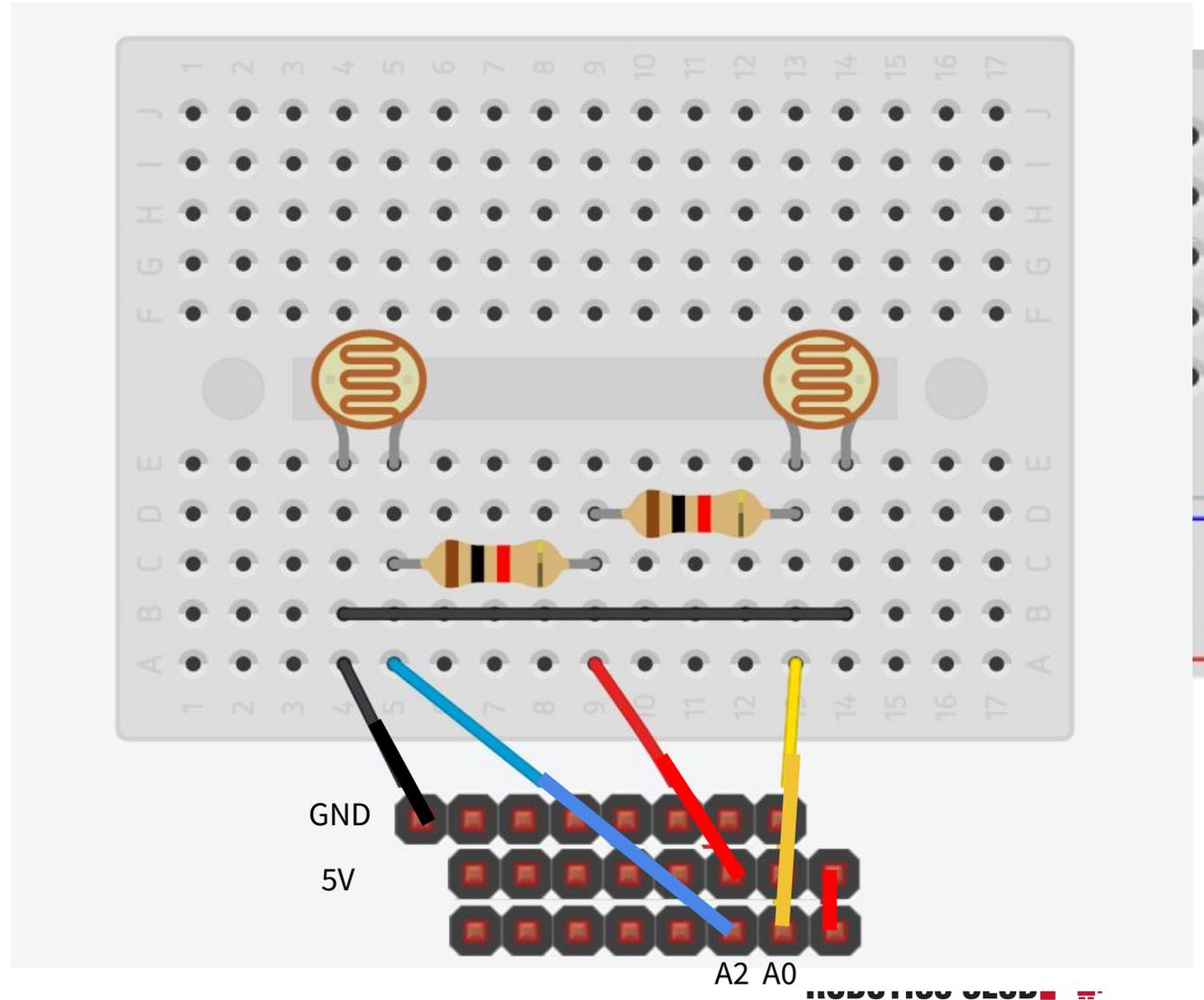
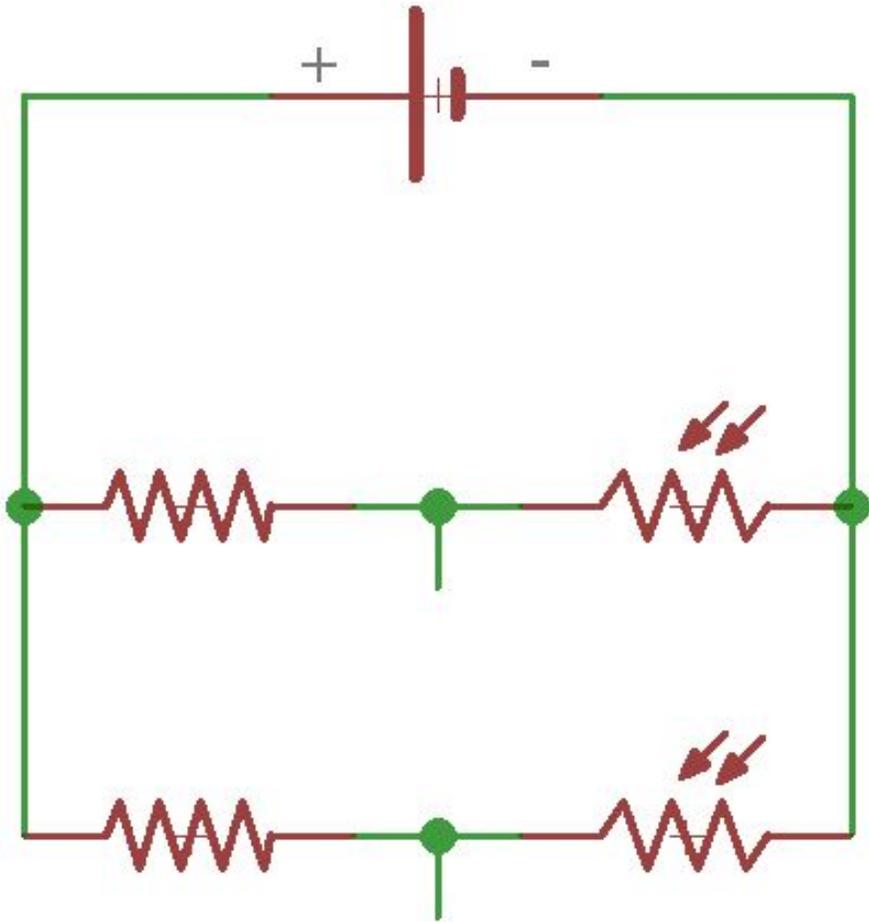
Great! We have our circuit to measure light. But how do we build it?



# Breadboards



# Build it!



# Code

```
#define LEFT_SENSOR A0
#define RIGHT_SENSOR A2

void setup() {
}

void loop() {
    // Sensor readings will be between 0 and 1023
    // 0 = 0V; 1023 = 5V at center of voltage divider
    int left_light = analogRead(LEFT_SENSOR);
    int right_light = analogRead(RIGHT_SENSOR);
}
```